		SCOUTING ACADE	Pro Scouting Report					SCOUTING ACADEMY			
PLAYER INFO											
				ect (Last, First)		DOB (Age)		Scout Name (Last, First)			
58 5/7/		OLLEGE La		wson, Carl		6-29-95 (25)		Vidal, Alejo TEAM			
		URN (A		17 - 4th - CIN				Cincinnati Bengals			
CAREER INFORMATION										9	
Games Played 35		Games Started 3		Games Won 13		Winning %		Positions Started 4-3 DE; 3-4 OLB		Captain	
33										No	
INJURIES		NCAA: 2014 - Torn ACL (left knee), underwent surgery, missed and redshirted his Sophomore year; NFL: 2017 - No injuries; 2018 - Torn ACL (right knee), underwent surgery and was placed on IR (Week 8 - End of season); 2019 - Right Hamstring injury (Weeks 3 & 4, Weeks 7 & 8).									
KEY STATS		Had a breakout season as a pass rusher in his rookie season and regressed in the subsequent years, but still managed to consistently put pressure on the QBs. Struggled vs run throughout his career with low number of tackles and stops, showing improvement in 2019. Edge teammates Carlos Dunlap and Sam Hubbard had 0.11 and 0.10 tackles per snap in 2019, respectively (Lawson 0.06) and 8.7% and 8.1% stop rate (Lawson had 1.9%). 2017 - 10 sacks/11 hits/38 burries (9.6% efficiency, 7th) - 2 tackles, 2 stops (2.8% stop, 156th); 2018 - 1 sacks/7 hits/17 hurries (7.6%, 23rd) - 2 tackles, 1 stop (2.8% stop, 142nd); 2019 - 5 sacks/16 hits/14 hurries (7.8%, 35th) - 9 tackles, 3 stops (1.9% stop, 113th).									
						JRABLES					
Height 6015	Weight 261	40 YD <b>4.67</b>	10 YD 1.6	Arm 31.5	Hand 10 3/8	Vert 33	3 Cone 7.46	SS <b>4.19</b>	Broad 114"	Bench 35	
	SURES									33	
STRENGTHS		2019: vs ARZ 10/06, at BAL 10/13, at NYJ 12/1, at CLE 12/8, at MIA 12/22  Ability to Convert Speed to Power in Pass Rush / Upfield Burst from the 2- and 3-point Stance / Lateral Agility / Pass Rushing Portfolio and Game Plan / Quickness and Lateral Agility to Perform Games and Stunts.  Open Field Speed to Prevent Outside Zone or Jet/Fly Sweep Runners from Turning the Corner / COD at									
WEAKNESSES		Full Speed to Finish and Tackle / Leverage and Core Strength vs Gap and Zone blocks / Awareness when Dropping in Coverage.									
SCHEME FIT		We akside  DE  in  a  4-3  Over  or  Under  defense,  where  he  can  rush  the  passer  from  either  the  2-  or  3-  point  stance  and  shoot  gaps  vs  Run.									
PROJECTION		Rotational DE you can win with as a 4-3 DE rushing from 2- or 3-point stance, or as a stand-up 3-4 OLB at the LOS, in the 5/7/9 tech, preferably to the weak side of the formation where he can run one on one with OT without getting chip blocks by RB/TE. Both in pass and running snaps can win with his good upfield burst. Vs Pass can either convert to Power or use Speed Rush moves and his very good lateral agility to work upfield with solid bend at the top of the rush or turn to inside lanes. Vs Run can shoot the gaps by also using very good lateral agility to disrupt the backfield. Limit his usage as a 2-gap control or read/react player in the run game due to marginal play strength derived from adequate leverage/pad level, adequate size, and marginal core strength.									
BACKGROUND		3rd year DL who started 3 of 35 career games including 2 of 12 games played in 2019. Started the 2019 season after a torn ACL in week 8 of 2018 and played the first half of the season with a right hamstring injury, which forced him to miss 4 games. Ist year under head coach Zac Taylor, DC Lou Anarumo and DL coach Nick Eason. Bengals implemented a 4-3 Over base alignment but switched to under fronts where they brought pressure from the weakside, and some 3-4 or 3-3 bear fronts vs running downs. Served as a rotational DE in 4-3 alignment from either 2- or 3- point stance, and as the 2-point stance OLB at the LOS from the 5/7/9 tech.									
BODY T	BODY TYPE / AA		Marginal height, adequate weight with good muscle definition and small frame, marginal arm length, and good hand size. Displays good AA with a combination of very good lateral agility, good initial quickness, good burst, solid explosiveness when converting from Speed to Power, solid balance, solid bend, adequate open field speed and marginal COD at full speed.  POSITIVES IN PASS GAME								
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Good in Pass Rush, good upfield burst from the 2- and 3-point stance where he can cover 4.5 yards with his initial 3 steps. Displays solid ability to convert from Speed to Power when running from 7-9-tech from either side of the line, as he initiates contact with solid leverage and solid hand placement to generate initial movement, and then gives second move to keep rushing the passer. When rushing with Speed displays good initial burst which he can carry on with solid speed and solid bend to rush the passer up the arc, as well as a good portfolio of finesse moves which he can perform with solid UDH, with good hand quickness and violence and solid hand placement, including Swipe/Club/Swim/Rip. onenstrates very good lateral agility as he can also perform Scissors moves and Euro Step effectively. Good in Games/Stunts due to very good lateral agility and good burst, where he can either rush inside from the 5/9 tech to allow the DT to go outside, or go behind the DT to trush through the A or B Gap with solid hand placement and solid pad level. Solid awareness to ID screens and react. Solid competitive toughness as he shows solid aggressiveness through contact, solid mental toughness to compete in blowout games and consistent performance in 3rd downs, red zone and 2 minute drills, and good physical toughness as he played through pain in the first half of the season.

## POSITIVES IN RUN GAME

Vs Gap Block displays good burst, solid leverage and very good lateral agility to shoot the B gap from the 5-tech and disrupt in the backfield, can slant due to very good lateral agility and to solid initial pad level. Solid ability to reset the LOS vs TEs in Down and Drive Blocks as he demonstrates solid hand placement and solid initial pad level. While engaged, solid ability to shed the block by playing long and with solid hand placement, usage of inertial movement and with solid upper body strength. Has good motor to pursuit the ball carrier into the back side of the play, displaying solid range to cover to the opposing sideline with solid ability to navigate through traffic with solid hand placement and extension. Vs Zone Block displays good burst and initial quickness to shoot his gap before the OL/TE can Reach or Scoop and thus force a cutback to the runner early in the snap. Solid feet quickness and very good lateral agility to contain his gap and flash color. Displays good effort to stay engaged through the whistle, and to chase runners once they go past the LOS.

## NEGATIVES IN PASS GAME

In Pass Rush excessively widens his rush path providing extra time for the OL to recover and the passer to get rid of the ball. As he widens excessively while running utiled to avoid puncher OLs to disrupt his rush due to adequate leverage while running with speed, displays adequate avareness as he opens the B Gap for the QB to escape and exten he play or scramble. Displays adequate pad level while rushing with Speed, which allows the OL to place their hands into his chest and disrupt the rush. Marginal awareness to drop into coverage as he is reading the QB and not identifying route combination, allowing soft spots for receivers to exploit.

## NEGATIVES IN RUN GAME

Adequate vs the Run. Marginal Vs Gap Block as he displays adequate mental processing as he is late to identify OL blocks and when shooting gaps might get Trap or Wham blocked. In addition, when shooting the gap, he might get past the runner as he has marginal COD at full speed which impacts his adequate finishing ability. Vs Down block when lining in the 5-tech or wider displays marginal play strength and gets pushed off the ball as he loses leverage through contact, marginal core strength, marginal size, and marginal arm length. Vs Combo blocks he is not able to split the players due to marginal core strength and marginal hand anticipation. Vs Zone Read he is late to identify where the ball is and when the QB keeps the ball or delivers it he has marginal COD to adjust and make the tackle.

Adequate Vs Zone Run as he displays marginal ability to squeeze the opposite gap and widens too much as he get pushed outside by OL due to marginal leverage, marginal hand placement, marginal arm length and marginal core strength, allowing for runner to cutback. Adequate discipline to play his gap in reverse plays. Adequate open field speed as runners can turn the corner on his side. Marginal finishing ability as he is not able to stay clean while he moves laterally due to marginal size, marginal arm length and marginal core strength.