SCADING READERY Pro Scouting Report											
PLAYER INFO											
#	Pro Pos	sition(s)					(Age)	S	Scout Name (Last, First)		
28	28 NC		Hilton, Mike			3-9-1994 (26)		Aliu, Hajriz			
		COLLEGE		YEAR -				TEAM			
	Missi	ssippi (MSUN)				FA - JAX		Pittsburgh Steelers			
Como	Dlad	C	Chambad	CAREER INFORMATION				Positions Started Captain			
	Games Played 48		Games Started 14		Games Won 30		Winning %		NC,S	Captain NO	
INJURIES		2013: Hamstring (Weeks 7 · 8), 2014: No Injuries, 2015: R Broken Thumb - (Missed Spring Ball Game) 2016: No Injuries, 2017: No Injuries, 2018: Right Hyperextended Elbow - (Week 4), 2019: No Injurie									
KEYS	STATS	2017: GS (4), PD (6), INT (2), TKLS (64), SCKS (4) 2018: GS (2), PD (8), INT (1), Pass Rating (82.8) and TKLS (57). 2019: Appearing in 16 games and playing (84.5%) of his snaps from the slot, had career highs in GS (8), PD (11) and TKLS (65). Allowed .74 yds of separation when targeted, Pass rating (84.8), allowed 2.8 receptions per game and 40.2 YPG.									
MEASURABLES									- ,		
Height 5086	Weight 184	40 YD 4.55	10 YD 1.59	Arm 29.75	Hand 85/8	Vert 33.5	3 Cone 6.86	SS 4.19	Broad 117	Bench 13	
EXPOSURES										13	
STRENGTHS		2019: at NE 9/8, vs LAR 11/10, at CIN 11/24, vs CLE 12/1, at ARI 12/8 LOS skills, Acceleration, Lateral Quickness, Underneath Zone, Man Defender, Mental Processing, Tackler, Competitiveness Toughness									
WEAKNESSES		Build, High Point Ball Skills, Stack and Shed, Deep Zone Defender									
SCHEME FIT		A Nickel/Dime package that will bring him as their Nickel that will utilize his ability to mirror WRs from the slot from both Zone/Man and also be relied on in run support.									
PROJECTION		A starting NCB you can win within a Nickel/Dime package due to his very good Man/Underneath Zone coverage from the Slot due to his very good mental processing,LOS skills and acceleration against WRs with very good route running. Can Tackle in the Box/Open field because of his technique and AA against very good ball carriers, won't drop his effort late in games and is aware of the sticks in critical downs. Can not be a reliable Deep Zone defender because of the laboring in his Back Pedal against WRS with solid speed; to carry Verticals due to leverage, physical size against WRs with good builds, to Stack and Shed because of his arm length, hand strength against adequate Blockers.									
BACKGROUND		A 4th year safety who's started in 14 of 48 career games (including playoffs),including 8 of 16 games in 2019. 4th year under HC Mike Tomlin, DC Keith Butler's multiple 4 man front defense and 2nd year under DB coach Tom Bradley. The Steelers were ranked 1st in the NFL in sacks (58), traded for 1st tean 41l - Pro S Minkah Fitzpatrick after week 2, ranked 15th in Base (29%), 21st in Nickel (51%) and 15th in Dime (18%) playing mostly Cover 1 Man and Cover 3 and Blitzed 33.5%. Hilton was asked to be their Nickel defender coming in against passing personnel, playing a variety of Hook/Curl in Cover 3, Flats in Cover 2, Man to mirror the Slot; Blitzed 52 times and relied mainly as the D Gap defender and rarely as a C Gap in their dime personnel. Adequate height and compact adequate weight with a slim body type, Adequate hand/arm length. Good									

AA with very good foot quickness,acceleration; good lateral quickness,COD, balance.

POSITIVES IN PASS GAME

Good communicator on pre-snap to direct traffic in the secondary to adjust against any motions. Very good LOS skills, ver good read/react of WRs hip, staying patient on double moves off the line; very good foot quickness to mirror fast twitcher WRs, solid route disruption with his hand placement hitting aggressively on WRs shoulders. Very good press Man defender very good read/react WRs with very good route running cuts on the top of their route, good AA to mirror all Short t Intermediate Routes against WRs with good AA. Very good Off Man/Bail defender vs WRs with very good acceleration, uses Shuffle Technique, very good read/react of WRs hip, very good foot quickness to waste no steps from his Open position, very good mental processing to cut off Hard Breaking Routes against WRs with very good COD. Solid against Hitches,Comeback against WRs/TEs with solid builds, by beating them to the breaking point showing color to the QB by using his very good for quickness and good COD to overcome his adequate height, weight. Solid ball skills in Zone, Man with his back towards the LOS solid track of the ball before arrival, solid play strength in Man to play through WRs with solid builds and good ability t break passes up due to his solid hand strength/timing to dislodge the ball. Very good Underneath Zone defender, good visioi on QBs drop and good COD,lateral quickness to eliminate the first read, good jab/timing to reroute against WRs with ver good acceleration, very good mental processing to split two routes, leaving WRs getting out his Zone, very good K&D to stick on a WR with very good route running late in the play, good read/react on QB eyes/release and uses his very good Click and Close on the targeted receiver. Solid Edge Blitzer, solid disguise from his coverage and good timing on the QB cadence, use his very good acceleration to close in on the QB when left unblock and will get around RBs with good blocking technique with his good COD. Good competitive toughness, good competitiveness to be consistent in effort in late games/drives and good mental toughness in critical situations by K & D down and distance, begging to throw the Checkdown Routes because of his confidence in his good AA, tackling against ball carriers with good COD.

POSITIVES IN RUN GAME

Solid run support, good K & D of backfield action reading the flow of RB path, solid force/constrict of running lanes when he beats WRs with good builds with his very good foot quickness, acceleration. Very Good Tackler vs ball carriers with very good size due to good competitive toughness to have the desire to tackle, good balance to stay in control, very good technique with nearfoot, shoulder, aiming for lower body and good upper body strength to wrap up. Very good open field tackler, from high to low when one on one against a runner with good quickness using proper leverage in his downhill angle; good control to breakdown, not falling for jukes from WRs with good COD and securing the tackle.

NEGATIVES IN PASS GAME

Adequate ability to carry Vertical routes with WRs with solid size with no safety help due to struggling to maintain leverage due to getting outmatched because of his adequate build and getting stacked overtop. Will struggle to play through WRs/TEs with good size, getting boxed out on hitches, curl routes. Adequate Deep Zone defender, labors in his back pedal to gain depth and lacks the necessary high point skills with his head towards the LOS to bring in INT/contest in the air against WRs with solid size, speed due to adequate arm length, height. Adequate Edge Blitzer if he doesn't win with his initial AA because when physically engaged with RBs with solid size, adequate hand usage for countermoves.

NEGATIVES IN RUN GAME

Adequate play strength in C Gap when physically engaged with adequate blockers, adequate stack and shed due to adequate arm length resulting in easily getting engulfed by TEs with solid size and adequate hand strength to break off.