Pro Scouting Report										
PLAYER INFO										
# Pro Position(s)			Prospect (Last, First					Scout Name (Last, First)		
54 L		B Bowser, T		yus 5-23-95 (25)		5 (25)	Kitchen, Daniel			
		COLLEGE			YEAR – RD – TM			TEAM		
	HOUS	STON (TXHO)			17-2nd-BAL			Baltimore Ravens		
					CAREER INFORMATION					
Games Played					Games Won		Winning %		s Started	Captain
49		0		32		65%		7, 9T OLB		No
INJURIES		College: 2016 — Orbital Fracture (missed five games); NFL: 2017 — No injuries; 2018 — Groin (missed most of camp, Weeks 1-2 of preseason); 2019 — No injuries								
KEY STATS		Usage limited but trending upward, played career-high 398 snaps in 2019 after 340 total in 2017-18 ,								
REI STATS		with five games of 30+ snaps all coming in second half of season; Of those 398, 56% (224) came as Pass								
		rusher, 22% in Run defense (88) and coverage (86), played more 2019 snaps in coverage and Pass rush								
		than 2017-18 combined; Set career highs in 2019 with 24 tackles, 3 TFL, 5 sacks (second on BAL), 10								
		QB hits (second on BAL); Had 3 sacks rookie season in 2017 , only 0.5 in 2018								
MEASURABLES										
Height	Weight	40 YD	10 YD	Arm	Hand	Vert	3 Cone	SS	Broad	Bench
6025	247	4.65	1.59	33.25	8 1/8	37.5	6.75	4.34	126"	21
	SURES								PIT 12/2	
STRENGTHS		Athletic Ability / Mental Processing / Competitiveness and Mental Toughness / Setting Edge vs. Run /								
		Leveraging Play on Outside Runs / Backside Discipline and Pursuit / Zone Coverage / Pressuring Pocket								
		off Edge or Inside Stunt								
WEAKNESSES		Winning with play strength / Tackling in gap on interior Runs / Ball Skills in Coverage								
SCHEME FIT		OLB in any scheme where OLBs are lined up in 7 or 9-wide stand-up alignments and primarily used in								
SCHEME III		Pass Rush, with some usage in Zone coverage over middle or to the flat.								
PROJECTION		Starting OLB you can win with in any scheme where he is able to freely create off the edge in Pass Rush								
		and vs. Run, using good AA and very good mental processing to apply pressure to pocket and backfield,								
		and get out ahead of outside Runs. Can be dropped back into both Zone and Man coverages, using mental								
		processing to stay in proper position to disrupt QB progression and any throws.								
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		Third-year OLB who's started 0 of 49 career games, 0 of 17 in 2019, all with BAL and with two postseason appearances. Third year under HC John Harbaugh, second year under DC Don "Wink"								
		postseason appearances. Third year under HC John Harbaugh, second year under DC Don "Wink" Martindale, and second year under LBs Coach Mike Macdonald, in Martindale's versatile scheme playing								
BACKGROUND		mainly 3-DL fronts with Over, Under, Eagle, Okie, and Stack alignments rotated in, and OLBs aligned out								
		at 9-Wide on either side of line on the majority of downs. Used as pass-rush specialist primarily playing								
		along or just off the LOS in 7 and 9-wide techniques. Also regularly dropped back in Zone coverage, with								
		rare Man assignments vs. RB/TE. Scheduled to be free agent after 2020 season.								
		Solid height and weight, good hand size, solid arm length and very good wingspan on very fit, toned								
BODY TYPE / AA		frame with good length and noticeable muscle definition in arms and torso. Athletic, trimmer lower body								
		muscle. Good athletic ability, very good explosiveness and good foot speed, acceleration, COD, balance,								
		and lateral movement. Solid hip fluidity.								

POSITIVES IN PASS GAME

Good Pass Rush, has good upfield burst through very good explosiveness to close separation and provide immediate pressure to OT/TE, and can clear OL, win the edge and disrupt pocket some snaps purely with upfield burst and AA, running by and turning blocker. When met has good Pass Rush plan built on Finesse moves, chaining them together with AA and very good UOH to get by with good cornering and bend, ducking under extended arms of OL when needed. Can use early Bull Rush while lowering pad level, driving hands upward into breastplate to start blocker backward, disengaging hands and chaining with very good explosiveness and Rip when needed to flatten. Very good mental processing as looper on twists to ID best gaps to hit swinging inside, attacking shoulder of blocker and wedging into gap with good leverage to collapse top of pocket, and finding unblocked lanes when available to burst in with AA. Good finish on QB with speed, very good explosiveness when clear of blocker. Very good Zone coverage, surveys targets while dropping to intermediate level of field and shadows closest routes along stem and through break point with good AA, very good mental processing to communicate with teammates on routes to pick up/pass off and stay in range to disrupt potential throw; when Zone is empty, searches for nearest targets and relocates to neighboring Zone to assist. Very good pursuit when QB is scrambling, crashes downhill from Zone using AA to minimize yardage/force throw. Solid Man coverage, able to mirror RB/TEs on all short, intermediate routes with good AA, stays with route through COD/break point using very good mental processing to read player movement and react quickly to moves. Solid transition quickness breaking downhill on passes while staying centered on target, good ball tracking ability and solid ability to strip/break ball loose from target during process of catch.

POSITIVES IN RUN GAME

Good vs. Run with good upfield burst off LOS, able to set the edge on interior Runs and get out ahead of play on outside Runs. Crashes into space between blockers with very good explosiveness and good play strength from front on outside Zone Runs and leverage RB up into traffic, will push man into backfield with play strength on inside Zones, use very good UOH to separate and lunge toward RB when he hits lane. Versus Gap Runs, uses upfield burst to launch laterally and break into backfield to leverage RB into traffic before gaps are formed on inside Runs, and couples burst with play strength to drive blocker back into running lane to disrupt Outside plays, leverage RB in new direction or lengthy arc around edge. Solid disengage from blockers, gets man off-balance with very good UOH to shoulders and collar and good play strength to push off and separate, good COD and very good explosiveness to move in direction of runner before blocker can reengage. Solid tackling in gap by wrapping runner at waist level and in space by using good COD and lateral movement to stay in front of runners in open field before hitting; uses solid physical toughness to maintain contact, prevent runners from slipping tackles, and can bring down solo with good play strength when getting firm wrap on runner. Very good in pursuit and on backside of all Runs, has elite discipline to take away counters in opposite direction and uses good AA and elite competitiveness to stay with play and provide continuous pressure to RB with very good range from sideline to sideline and in backfield, good ability to navigate traffic using very good mental processing, and taking good angles to ball carrier. Elite competitiveness in all situations, puts forth maximum effort each snap. Good mental toughness, can be counted on to provide quick pressure to pocket or backfield on third and fourth downs, in Red Zone, and in fourth quarter.

NEGATIVES IN PASS GAME

Setting edge or blitzing C gap, can be stalled by elite OT who can stay in front of his early explosiveness and engage him with very good or elite play strength, get hands to shoulders, prevent him from disengaging. Marginal ability to defeat double teams or combo blocks coming off line, does not have Pass Rush plan to get by and can't get around to defend Run when unable to wedge between blockers. Adequate overall ball skills, does not go for INT/PDs or try to affect ball prior to catch despite being in range, chooses to wrap player for tackle or go for strip each time.

NEGATIVES IN RUN GAME