



Pro Scouting Report



PLAYER INFO

#	Pro Position(s)	Prospect (Last, First)	DOB (Age)	Scout Name (Last, First)
59	4-3 WILL	Campbell, De'Vondre	7/3/1993	Fornaciari, Theo

COLLEGE	YEAR - RD - TM	TEAM
MINNESOTA (MNUN)	16-4th-ATL	Atlanta Falcons

CAREER INFORMATION

Games Played	Games Started	Games Won	Winning %	Positions Started	Captain
48	44	27	56%	4-3 ILB/OLB	No

INJURIES 2018 - No injuries / 2017 - No injuries / 2016 - Right Ankle Sprain (Weeks 2-5), Concussion (Week 16)

KEY STATS 2018 - Played several games at MLB last season to fill in for injured Deion Jones who missed 10 games. Led team in Total & Solo Tackles while also leading Front-7 players in Snap Count% (82.4). Tot. Tackles (94), Solo (63) / 2017 - GP/GS (16/16), Tot. Tackles (92), Solo (61), Def. Snap% (89.9)

MEASURABLES

Height	Weight	40 YD	10 YD	Arm	Hand	Vert	3 Cone	SS	Broad	Bench
6040	232	4.58	1.64	33 5/8	9 5/8	34	7.07	4.50	116"	16

Tapes Viewed 2018: at PHI 9/6, vs NO 9/23, vs CIN 9/30, vs BAL 12/2, at CAR 12/23

BEST AA/Competitive Toughness to Tackle in Space, COD/Route Anticipation in Man Coverage vs. TE/RB, COD to Match/Pickup Routes through Hook/Curl

WORST Upper Body Strength, Ball Skills

PROJECTION A starting WILL in a 4-3 defense you can win with who wins with mental processing, pursuit ability, and coverage skills, and who lacks ball skills and struggles at the POA due to play strength/physical toughness.

SCHEME FIT As a WILL LB in a 4-3 stack front that utilizes that WILL as the primary coverage LB vs. the opponent's best non-WR receiving target

SUMMARY

A 3rd year player LB who has started 44 of 48 career games (including 5 playoff starts) and 13 of 16 in 2018. Started at Mike Weeks 2-12 to fill in for injured Deion Jones and did not start the final 3 games of 2018 season as his 1st down snap count was reduced due to deficiency vs. inside run/run at POA. 2nd year under DC Marquand Manuel and 3rd in HC Dan Quinn's 4-3 stack defensive scheme that heavily utilizes Cover 3 and primarily aligned him to the field-side vs. Singleback/I-Form/Pistol, same side as RB vs. Shotgun, and at the LOS on the open-end of the formation in 3 DL sub-packages while utilizing him in Hook/Curl/Buzz Zones, in Man coverage vs. TE/RB from backfield alignment, as a blitzer/edge rusher on 3rd down 3 DL sub-packages. Possesses a thick frame with good height, adequate weight, good arm length, solid hand size/leg size with good AA displayed by good agility/COD/explosiveness and solid balance/quickness. Leverages agility/balance/solid mental processing to "sift through trash" and find ball carrier at POA when protected by DL from stack alignment. Solid vs. outside run - takes good pursuit angles and utilizes explosiveness to win outside leverage vs. solid OL on outside Zone schemes. Demonstrates good tackling ability vs. all body types through good competitive toughness/explosiveness. Utilizes mental processing to effectively K&D as backside player and take good pursuit angles while playing with proper tempo to leverage designed outside runs to RB into C/D/E gaps and position himself to defend cutbacks. Displays good range with AA/mental processing/competitive/mental toughness to be an effective open-field tackler while showing consistency/motor to pursue runs from all areas of the field and play through the whistle. Demonstrates good Zone coverage through good mental processing, good ability to gain depth, and good COD/play speed to play crossers. Effectively reads QB's eyes and displays explosiveness to break toward ball from Hook/Curl/Buzz and get to receivers on underneath routes and imitate contact before they gather. Displays good Man coverage through good route anticipation, good COD/balance/quickness/long speed to mirror and remain in-phase with RB from backfield alignment/TE. Displays explosiveness and proper pad level when blitzing to execute twists/loops to leverage gaps and free up teammates. Lacks mental processing as Edge player and struggles to diagnose Run/Pass/PA. Possesses marginal upper body/core strength with adequate physical toughness displayed by inability to attack and leverage gaps vs. inside Zone concepts. Struggles to key football vs. Jet Sweep/End-Around action and is slow to react. Demonstrates adequate physical toughness through hesitancy to take on OL/TE/FB at POA and with marginal upper body strength to defeat/disengage blocks and tackle in his gap. Displays adequate mental toughness/hesitancy/instincts when aligned vs. RB from Plus/Number splits and will not consistently win in Man or Zone coverage. Possesses marginal ball skills - fails to attack the football in runner's possession or play through receivers and attack the ball in the air/at the catch point. Adequate pass rusher who displays adequate get-off while lacking upper body strength/hand placement to execute and defeat OL in straight-ahead/Edge rush situations. In the NFL, a starting WILL in a 4-3 defense you can win with who wins with mental processing, pursuit ability, and coverage skills, and who lacks ball skills and struggles at the POA due to play strength/physical toughness.