



SCOUTING ACADEMY

## Pro Scouting Report



SCOUTING ACADEMY

PLAYER INFO											
#	Pro Position(s)	Prospect (Last, First)		DOB (Age)		Scout Name (Last, First)					
44	LB	Correa, Kamalei		4-27-94 (25)		Mehboob, Hasan					
COLLEGE			YEAR - RD - TM			TEAM					
Boise State (IDBO)			16-2nd-BAL			Tennessee Titans					
CAREER INFORMATION											
Games Played	Games Started	Games Won	Winning %	Positions Started	Captain						
38	8	19	50%	LB	No						
INJURIES	2016-Thigh-Wk 8-9 2016-Ribs-Wk 16-1R, 2017-no injuries, 2018-Back-Wk 3										
KEY STATS	Receiving more playing time in Tennessee led to a career high in Sacks (3.5) and Tackles (12).										
MEASURABLES											
Height	Weight	40 YD	10 YD	Arm	Hand	Vert	3 Cone	SS	Broad	Bench	
6025	243	4.69	1.62	31 5/8	9 3/8	34	6.97	4.2	108	21	
Tapes Viewed	2018: at MIA, at LAC, at DAL, at NYG, vs. WAS										
BEST	Short Area Burst, Quickness, Competitive Toughness, Technique, Mental Processing, FBI, Versatility, and Awareness										
WORST	Pass Rush Tools, Finishing, and Hand Strength										
PROJECTION	Starting player into any scheme, 3-4 as an OLB or 4-3 as a OLB, DE or DT you can win with. Very versatile and reliable defender who knows exactly which Gaps to cover on each play and keeps himself in position to make plays on his secondary Gap, very good FBI and instinctive player who defends the run well, but is lacking in Pass Rush moves and cant bend the Edge efficiently.										
SCHEME FIT	3-4 as an OLB or 4-3 as a OLB, DE or DT.										
SUMMARY											
<p>3rd year OLB/DE, who has started 8 of 38 games, including 4 of 13 in 2018 with no major injuries. 3rd year in Defensive Coordinator (DC) Dean Pees' scheme, who was also his DC in Baltimore before he was traded, was used as a versatile Backup player who lines up all over the defensive line, from either DE spots (5 &amp; 9 Technique), can also play RDT as a 3 &amp; 2 Technique, drop into coverage from 0 &amp; 3 Technique, as well as play OLB on either side of the field. Solid height and weight with short arms and a strong, athletic build, good athletic ability with a good combination of quickness, explosiveness, and agility and short area burst. Very good ability to diagnose the Run with good initial quickness and good quick feet to shoot Gaps and good quick hands to get on OL first. Good upfield burst with a very good ability to leverage Gap and Zone runs, good vs Gap schemes keeping his hips square and his outside leg back maintaining outside leverage while also in a good position to make a tackle on the cutback lane. Very good ability to set the edge and cutoff outside running lanes forcing RB to cutback inside. Very good mental processing vs. Zone to anticipate the Reach block and counters it with hand quickness and body positioning and upper/lower body strength to disengage blocks, displaying good UOH and play strength. Solid ability to tackle runners in his Gap or slow them down, very good backside discipline, reads the OL and is automatically looking for the short or quick pass on Screens and PA passes, knows when he can or can't get to the QB in time and turns his attention to the Pass, very good competitive toughness and pursuit, doesn't quit on the play until whistle is blown, doesn't care how much ground he has to make up, gives good effort, good motor and displaying good range, good agility thru traffic, good play speed in tight spaces, solid in open field, can maneuver around others in his pursuit, and help slow ball carrier down. Good initial quickness out of the snap, good upfield burst as a Pass rusher out of 2pt or 3pt stance, good blend of Speed and Power in his Pass Rush, good play strength, good upper and lower body strength to drive OL back in his Bull rush, collapsing pocket displaying solid ability to get pressure on QB, can compete against elite talent, good UOH, quick hands to get on OL first, and punch again when he's recovering, trying to open his hips up and catch him off balance, then switches to Speed Rush to get around OL, whether inside or out, displaying good short area burst. Very good explosiveness on Stunts, good patience and timing if he's the loop, good ability to apply pressure and collapse pocket on Stunts confusing OL and catching them off balance, good FBI and instincts on Twists, good play strength, can take on multiple blockers, leaving a teammate open to apply pressure. Solid in Pass coverage can drop back into coverage from any position on the DL, good quickness and awareness to know his Zone and quickly close out on receivers in the short to intermediate areas of the field, while also reading QBs eyes, very good hip fluidity to turn and run, good range and speed to cover ground quickly, and good ability to tackle in space. Adequate hand strength, doesn't possess violent or aggressive hands, once a stronger OL gets his hands in his chest plate with a good grip, his punches and swats are ineffective, relies on initial quickness and speed, doesn't have the ability to win with Power alone. Doesn't possess any finesse Pass Rush tools in his belt, leading to marginal Pass Rush plan, marginal Spin move, goes in to slow, easily gets neutralized, tries to just swat OL hands and win with leverage and body positioning instead of finesse moves. Goes to wide when cornering the QB, from 5 &amp; 9 Technique, adequate bend when turning corner, adequate bend in his ankles. Adequate ability to finish comes up just short too often. In the NFL, he is a good Starting caliber player you can win with, very versatile and reliable defender who knows exactly which Gaps to cover on each play and keeps himself in position to make plays on his secondary Gap. Very good ability to set the Edge and push RB inside to awaiting teammates, very good FBI and instinctive player who defends the run well, but is lacking in Pass Rush moves. Only uses Speed and Bull Rush doesn't have a definitive plan to get a strong OL hands off of him, or to get around them if he can't win with a combination initial quickness, power and timing. His versatility allows him to fit into any scheme 3-4 as an OLB or 4-3 as an OLB, DE or DT.</p>											