



Pro Scouting Report



PLAYER INFO

#	Pro Position(s)	Prospect (Last, First)	DOB (Age)	Scout Name (Last, First)
87	TE	Toilolo, Levine	7-30-91 (28)	Asén, Patrik

COLLEGE	YEAR - RD - TM	TEAM
STANFORD (CAST)	2013-4th-ATL	DETROIT LIONS

CAREER INFORMATION

Games Played	Games Started	Games Won	Winning %	Positions Started	Captain
100	72	47	47%	Y	No

INJURIES 2013 - No injuries; 2014 - No injuries; 2015 - No injuries; 2016 - Hand (missed 1st pre-season game); 2017 - MCL sprain (week 17); 2018 - No injuries

KEY STATS 2013- 3rd string TE playing career-low 18% of snaps. 2014-Played a career-high 81% of snaps, led TE's on team in receptions (31), rec.yds. (238) and TD's (2). 2015: Major drop in playing time(49%) and production, 2nd among TE's on team in receptions (7) and, rec. yds. (44). 2016-Career high 264 rec.yds. & 2 TD's, 3rd among TE's on team in all major receiving categories, played 55% of snaps. 2017-2nd among TE's on team in receptions (12) rec.yds. (122) and TD's (1), played 41% of snaps. 2018-Led TE's on team in receptions (21) rec.yds. (263) and TD's (1), played 49% of snaps.

MEASURABLES

Height	Weight	40 YD	10 YD	Arm	Hand	Vert	3 Cone	SS	Broad	Bench
6080	268	4.86	1.70	34 1/2	10 1/4	31	7.09	4.57	113"	17

Tapes Viewed 2018: vs LAR 12/2, at ARZ 12/9, at BUF 12/16, vs MIN 12/23, at GB 12/30

BEST Durability / Hands / Ability to Adjust / BS of Zone Runs / Down Block

WORST Release vs. Press / Separation Quickness / YAC / Run Blocking DL 1 vs 1

PROJECTION Rotational blocking TE you can win with who can attack the Seam and short areas vs. Zone and has good hands. Best used in a scheme where he can block on the BS of Zone schemes, make Down blocks in Gap schemes and attack 2nd level defenders. Cannot generate separation vs. Man coverage due to lack of play speed. Lacks explosion and play strength to Reach/Drive DE's in 6/9-tech. Cannot block solid or better pass rushers 1 vs 1 due to footwork & UOH.

SCHEME FIT Any scheme utilizing a blocking Y TE to block on BS of Zone runs, Down on Gap plays as well as attack 2nd level defenders and to work Seams and short areas vs. Zone coverage.

SUMMARY

A 6-year TE who has started 72 of 100 career games played (incl. play-offs), including 10 of 16 in 2018, missing only one game over his entire career. Played his first season in OC Jim Bob Cooter's pass first scheme, relying on short/intermediate throws and mainly Zone schemes in the Run game. Used predominantly as a blocking TE, lining up mostly as the Y with some snaps as the Wing and rarely as the Slot. Possesses very good height, weight, arm length and hand size on a wide frame with very long limbs. Adequate AA, with solid balance, adequate quickness, agility and explosiveness. Solid burst out of 2/3 pt. stance when allowed a free release. Solid play speed in his stem vs. Zone when allowed to operate in space. Good mental processing vs Zone understanding the defense and attacking the defenders leverage to generate space in the soft spots on short routes and in the Seam. Solid ability to adjust to the coverage and get open in scramble drill. Good hands, with good manual dexterity to catch away from his body and good concentration & physical toughness to hold on when making contested catches and when getting hit at the catch point. Good ability to adjust to balls thrown in front/high/low when stationary and on the run. Good Zone blocker vs 5/6/7-tech on the BS, showing good hand placement, solid footwork and physical toughness to generate horizontal movement and to maintain his block. Good down block vs 5/7-tech, showing solid play strength due to good hand placement, solid leg drive and physical toughness to push the DL inside. Solid Drive block vs. LB's aligned at 9-tech, sealing them outside. Good ability to engage & maintain blocks on the 2nd level vs. LB/DB due to good mental processing taking proper angles, good hand placement and solid footwork. Good eye discipline and mental processing in Pass pro recognizing blitzes and looking for work when uncovered. Able to hold his ground vs. back-up pass rushers and blitzing LB's/DB's. Solid competitive toughness, plays with solid effort throughout all 4 quarters and is willing to go deep downfield to find work on Run plays, rises to the occasion near the GL. Adequate release vs Press from 2/3 pt. stance due to adequate UOH and quickness, allowing solid or better DB's to get & keep hand in his frame. Marginal ability to attack and manipulate the hips of the DB/LB vs. Man due to adequate play speed, mental processing and quickness, often just running straight to the top of his route. Adequate separation quickness as he reveals his intentions before the break and displays adequate quickness and burst at the top of his route. Adequate YAC due to adequate COD & quickness, unable to break tackles as very long legs are an easy target for defenders. Struggles to Reach/Drive block DE's in 6/9-tech with solid or better play strength due to adequate pad level, exposing his chest and getting pushed back. Displays adequate explosion at the POA on all his Run blocks, unable to displace the defender at the POA, having to rely on being a Pusher. Adequate pass blocker due to adequate footwork and marginal knee bend, turns his shoulders vs. speed rushers and exposes his hands to the rusher with adequate hand placement/timing. In the NFL, a rotational blocking TE you can win with who can attack the Seam and short areas vs. Zone and has good hands. Best used in a scheme where he can block on the BS of Zone schemes, make Down blocks in Gap schemes and attack 2nd level defenders. Cannot generate separation vs. Man coverage due to lack of play speed. Lacks explosion and play strength to Reach/Drive DE's in 6/9-tech. Cannot block solid or better pass rushers 1 vs 1 due to footwork & UOH.