



SCOUTING ACADEMY

Pro Scouting Report



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PLAYER INFO

#	Pro Position(s)	Prospect (Last, First)	DOB (Age)	Scout Name (Last, First)
8	QB	Mariota, Marcus	10/30/93 (26)	Fornaciari, Theo

COLLEGE	YEAR - RD - TM	TEAM
OREGON (ORUN)	15-1st-TEN	Tennessee Titans

CAREER INFORMATION

Games Played	Games Started	Games Won	Winning %	Positions Started	Captain
58	57	28	48%	QB	YES

INJURIES	2018 - Pinched Nerve in Left Elbow (Week 2), Cervical Neck Stinger (Week 17) / 2017 - Left Hamstring Pull (Week 5) / 2016 - Broken Right Fibula (Week 17) / 2015 - Sprained Right MCL (Weeks 7-8, aggravated injury late in season missing Weeks 16-17) Non-NFL - Sprained A/C Joint in Right shoulder in 2015 National Championship Game
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KEY STATS	2018 - Set career high Comp% (68.9) and fewest Int (8). NFL Career - 11 GW Drives (including an NFL high 4 in 2017 season). College Career - 2014 Heisman Trophy Winner. 3 Year starter who posted a 36-5 record.
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MEASURABLES

Height	Weight	40 YD	10 YD	Arm	Hand	Vert	3 Cone	SS	Broad	Bench
6036	222	4.52	1.57	32	9 7/8	36	6.87	4.11	N/A	N/A

Tapes Viewed	2018: vs PHI 9/30, at LAC 10/21, at DAL 11/5, vs NE 11/11, vs JAX 12/6
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BEST	Athletic Ability, Extending Plays/Improvising, Accuracy on In-Breaking Routes, Touch from Pocket & Rolling Right
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WORST	Consistent from Pocket on 3/5/7 Step Drops from Under-Center, Decision-Making, Touch/Accuracy when Rolling Left
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PROJECTION	Starting QB in a balanced, shotgun based up-tempo offense that utilizes a quick passing attack and a mobile QB on designed runs/Zone Reads/rollouts/RPOs you can win with by leveraging very good AA in the run game and outside the pocket on designed/ extended plays while displaying good accuracy & touch both from the pocket and when rolling right. Struggles with touch/accuracy when rolling left and displays inconsistent accuracy & decision-making from pocket on 3/5/7 step drops from under center.
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SCHEME FIT	A balanced, shotgun based up-tempo offense that utilizes a quick passing attack and leverages his athleticism on designed runs/Zone Reads/rollouts/RPOs
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SUMMARY

A 4th year QB who has started 57 of 58 career games (2 playoff starts) including 13 of 14 games in 2018; missed Week 2 due to a pinched nerve in his left elbow, did not start Week 3 while recovering from injury but came in relief of Blaine Gabbert who suffered a concussion in the 1st half of that game, and missed Week 17 due to a Cervical Stinger. Played for 3 different HC & OC in 4 NFL seasons; first season under HC Mike Vrabel and in OC Matt LaFleur's balanced offensive scheme that heavily utilizes in-breaking route concepts off Zone-based PA and out-breaking route concepts from tight formations. Possesses a slim frame with solid height/weight, adequate hand size, solid hand size, and thin legs with very good AA displayed by very good quickness/agility/long speed, and good balance/COD. Very comfortable executing a no-huddle attack who quickly relays information to teammates and gets players aligned while possessing solid competitive/mental toughness to rally teammates and step up as a leader in the game's biggest moments. Identifies blitz schemes pre-snap and possesses solid mechanics displayed by quick set-up from shotgun alignment and off rollouts/sprint passes with a quick release. Shows the ability to take what the defense gives underneath & attack vertically when opportunities present themselves vs. Single-High coverage. Possesses good accuracy at all 3 levels - excels at getting ball quickly/in-rhythm to teammates on screens/flares/1-step passing concepts & in-breaking intermediate routes. Leverages accuracy with good touch at all 3 levels/solid arm strength to execute short/intermediate out routes in rhythm from far hash, deliver catchable deep balls 20+ yards downfield, and put proper air under deep Corner routes/Slot Fades/Wheel routes. Efficient passer on designed rollouts/sprint passes to his right where he displays good accuracy/touch on the run. Shows solid poise vs. blitz to quickly process & make good decisions when facing edge pressure by climbing pocket and taking off as a runner or keeping eyes up and delivering accurate throws downfield when the A gap is vacated. Very good ability to extend plays - utilizes balance/agility to slide in pocket to avoid contact, find throwing lanes, and step into passes. Displays balance/quickness in pocket to elude pressure, get outside and improvise where he is very dangerous as a runner and thrives when he can leverage speed to put defenders in a bind in space. Must be accounted for in the run game on Zone Reads/RPOs/Designed QB runs and utilizes solid competitive toughness to fight for yardage as a runner in critical situations. Displays adequate mental processing through struggles in reading 2-Deep coverage. Lacks consistency from the pocket on straight 3/5/7 step drops from under-center and lacks the ability to alter release point to deliver passes around defenders from the pocket. Adequate decision making - pre-determines throws from the pocket off PA from the pocket and fails to stay patient and make proper reads if primary is covered; makes questionable decisions between the numbers on intermediate/deep routes vs. 2-Deep coverage. Loses accuracy/touch and sails passes when rolling left while lacking velocity to fit ball into tight Zone windows/Man coverage. Struggles to trust reads on 3rd down & medium+ vs. Zone coverage - double clutches in the pocket and makes errant throws or forces passes to check downs across middle. Fails to keep eyes downfield vs. A Gap pressure and instinctively looks for scrambling lanes and will run into sacks. Displays adequate physical toughness in the pocket by bailing away from contact and failing to finish throws through contact. Possesses adequate play strength and is unable to play through solid contact & stay upright in the pocket. In the NFL, a starting QB in a balanced, shotgun based up-tempo offense that utilizes a quick passing attack and a mobile QB on designed runs/Zone Reads/rollouts/RPOs you can win with by leveraging very good AA in the run game and outside the pocket on designed/extended plays while displaying good accuracy & touch both from the pocket and when rolling right. Struggles with touch/accuracy when rolling left and displays inconsistent accuracy & decision-making from pocket on 3/5/7 step drops from under center.