



Pro Scouting Report



PLAYER INFO

#	Pro Position(s)	Prospect (Last, First)	DOB (Age)	Scout Name (Last, First)
81	Slot WR	Higgins, Rashard	8-7-94 (24)	Mosher, Geoff

COLLEGE	YEAR - RD - TM	TEAM
COLORADO STATE (COST)	16-5th-CLE	Cleveland Browns

CAREER INFORMATION

Games Played	Games Started	Games Won	Winning %	Positions Started	Captain
44	5	8	20%	X, Z, slot	No

INJURIES 2016: 0 games missed. 2017: Not on 53-man roster Week 1. 2018: MCL sprain, missed Weeks 6,7,8.

KEY STATS 2018: 5th on Browns with 39 receptions and 4th with 572 receiving yards on 44 % of snaps, 3rd among Browns WRs. 14th highest YPC average among NFL receivers with at least 30 catches. 73.6% catch rate ranked 3rd among NFL WRs with at least 30 catches.

MEASURABLES

Height	Weight	40 YD	10 YD	Arm	Hand	Vert	3 Cone	SS	Broad	Bench
6013	196	4.64	N/A	32 1/4	9 3/4	32	7.19	4.52	116"	13

Tapes Viewed 2015: vs DET 9/13, at GB 10/18, at KC 12/13, at OAK 12/24, at DEN 1/3

BEST Hands, Breaks on Short/Intermediary Routes vs. Off/Zone

WORST Separation Quickness on Deep Routes, Play Strength, Yards After Catch

PROJECTION Backup receiver who can win on short/intermediate routes against Off coverage as a slot or outside receiver. Lacks the foot speed and route-running acumen to take the top off a defense and lacks the strength to create YAC..

SCHEME FIT Any passing scheme that looks to stretch defenses horizontally using quick-timed patterns and routes that break quickly.

SUMMARY

3rd-year WR who has started 5 of 44 games for the Browns, including 1 start in 13 games played in 2018. Played his first 2 years for HC/playcaller Hue Jackson. Played first 5 games of 3rd year under new OC Todd Haley before Browns fired Jackson and Haley, promoting RBs coach Freddie Kitchens to OC. Kitchens emphasized balance with an Erhardt-Perkins scheme. Played X, Z and slot, with 54% of snaps on the outside, lining up mostly in a numbers split, while also logging time in nasty splits and some plus splits. Good height and arm length, very good hand size, with a solid frame. Solid Athletic Ability, with solid acceleration, explosion, and COD. Wins primarily on short/intermediate routes vs. Zone or Off coverage, such as the Quick Out, Quick Slant, Comeback/Curl and routes where he can use the Zone/Off cushion to create separation with 45-degree and 90-degree cuts inside or out. Shows good ability to catch, pivot and upfield in open spaces. Has solid foot speed to execute clear-out from the perimeter. Good ability to make contested catches at the sideline when ball is thrown to his back shoulder or high-pointed, showcasing very good Hands and Body Control and Concentration to see the ball into his hands. Good FBI to play multiple positions and understand all route concepts from the inside or out, showing his good mental processing, with good ability to diagnoses defenses and adjust routes to find spaces in Zones. Solid spatial awareness over the middle in Zone, doing a solid of presenting hands as a target on crossing routes or while sitting down in front of coverage. Good timing and mental processing on rub routes and crossing routes, with good spatial awareness to find openings vs. Zone. Shows very good hands on balls thrown to neck, helmet and above, can reach high to bring in balls thrown over his head and shows very good security after catch. Solid on balls thrown to the waist or below, displaying dexterity to bend while running in stride, will become more of a body-catcher in those situations. Good on Screens, with good hands and concentration to step back, receive, line up blocks and quickly get north-south while lead blockers plow the field. Good run blocker when run is toward his side, displaying good leverage and use of hands, using hands and body to wall off defenders from the ball carrier, showing good ability to sustain and showing Competitive Toughness to continue with downfield blocks if ball carrier breaks past 2nd level. Adequate on deep routes against solid or better CBs vs. Off Zone due to adequate play speed, with adequate explosion of LOS and adequate acceleration, lacks the ability to take top off defenses or stack corners, will collide with corners downfield instead of stemming. Adequate vs. Man press due to adequate explosion, change of direction and Competitive Toughness, doesn't force DBs to over-commit or turn hips, lacks exaggerated headfakes, shows marginal Wipe/Chop technique to fend off Press and loses balance on contact. Allows physical CBs to knock him off routes, will get redirected and shows adequate Competitive Toughness in trying to re-route. Adequate production after catch due to adequate functional strength, goes down on initial contact, looks to hit the ground before the defense converges instead of plowing through traffic. Overall, a backup receiver who can win on short/intermediate routes against Off coverage as slot or outside receiver. Lacks the foot speed and Separation Quickness to take the top off a defense, and lacks the strength to make YAC.