



Pro Scouting Report



PLAYER INFO

#	Pro Position(s)	Prospect (Last, First)	DOB (Age)	Scout Name (Last, First)
33	FS	Boston, Tre	6-25-92 (26)	Erickson, Aaron

COLLEGE	YEAR - RD - TM	TEAM
North Carolina [NCUN]	14 - 4 - CAR	Arizona Cardinals

CAREER INFORMATION

Games Played	Games Started	Games Won	Winning %	Positions Started	Captain
77	46	39	51%	FS	No

INJURIES	2018: missed 2 games (7 & 8) w/conflicting reports of Right Elbow, Right Shoulder, and/or Right Rib injury. 2017: no injuries 2016: Placed on IR for week 17 after sustaining a non-contact injury to his Right Knee in the first half of week 16, which he returned from in the second half. 2015: no injuries 2014: no injuries
----------	--

KEY STATS	2017: 5 INT tied for 5th in the league
-----------	---

MEASURABLES

Height	Weight	40 YD	10 YD	Arm	Hand	Vert	3 Cone	SS	Broad	Bench
5115	204	4.59	1.6	31 3/8	9 3/4	35	7.04	4.31	116"	18

Tapes Viewed	2018: @ LAR 9/16, vs CHI 9/23, @ KC 11/11, @ GB 12/2, @ SEA 12/30
--------------	--

BEST	Athletic Ability, Ball Skills
------	-------------------------------

WORST	Mental Processing, Competitive Toughness, LOS Skills in Man Coverage
-------	--

PROJECTION	He's a placeholder that a team can start until they acquire a winning starter. He's a single-high safety, where his tendency to continue gaining depth can keep him over the top and prevent most big plays from occurring uncontested, and where he won't be counted on to have a significant impact in the run game.
------------	--

SCHEME FIT	Single-high coverage that does not scheme the FS into run support or ask him to blitz frequently.
------------	---

SUMMARY

5th year FS who started 46 of 77 games. 1st year in Arizona, playing in Steve Wilks' and Al Holcomb's scheme as the single high safety, aligning 15-20 yards deep. Below average height and weight with good athletic ability. Solid in Man coverage, he takes a large cushion and keeps eyes on the receiver's hips, staying in his backpedal and playing over the top during the stem to protect himself deep, maintaining loose deep leverage after the break. Solid at reading in-breaking routes, which he diagnoses quickly and drives on. He has solid range, taking good angles and arriving at the catch point to make an immediate tackle. Solid ball skills feature good hands and attack angles to when the pass is in front of him. He is good at making difficult, uncontested catches; he is good at coming downhill to separate the receiver from the football. As a solid open field tackler, he's most reliable right after a receiver makes the catch. He is more aggressive as the secondary tackler. By alignment, he doesn't figure heavily in the run game. When he rolls up in run support, he can sift through trash and insert. In the gap, he sinks his hips to place his shoulder on the ball carrier's thigh pad. In Man coverage, he stops his feet and marginal LOS skills cause him to struggle to get hands on TEs and WRs, then adequate play strength allows most receivers to run through his jam. He does not sink his hips on hitches and out-breaking routes while dividing his attention between the route and the QB, and he take too many steps to break down and drive on a route. He struggles to flip his hips with his speed turn, and the extra time leaves his back to the receiver he's covering. His range suffers due to adequate mental processing, as he starts to jump the right route, then pauses to check the QB again before breaking. The hesitation makes him arrive at the catch point late, particularly on deep routes, resulting in a tackle instead of an INT/PD. When he does arrive with the football, he tends to play the man instead of the ball. 2-3 times per game, he'll jump in-breaking routes early from single high coverage, allowing seams and posts to be completed behind him. Tracking laterally in the open field, he can arrive at the ball carrier too tall, overrunning the tackle about 3 times a game. He wraps up too high in space, resulting in drag-down tackles. Adequate in run support, he slows down pursuing run plays when the RB is running vertical at him, maintaining space between himself and the RB (marginal competitive toughness). Even though his alignment and scheme keep him out of most run plays, his hesitation to engage in the run game keeps him away from even more. Once he's blocked, he stays blocked. He's a poor blitzter who runs into blocks. He projects as an athletic placeholder that a team can start until they bring in a starter they can win with. He is best as a single-high safety, where his depth keeps the play in front of him. He needs to play on a defense with a good front 7, where he won't be counted on to have an impact in the run game.